

On Compensation Primitives as Adaptable Processes

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Introduction

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Introduction

- Many distributed software applications exploit **long-running transactions (LRTs)**.
- One particularly delicate aspect of LRTs management is **handling (partial) failures**
- The last decade has seen the emergence of specialized constructs, such as *exceptions* and *compensations*.
- In this work, we study process calculi with constructs for compensations.



Compensable Processes (CPs)

- Several calculi with compensations have been proposed. The calculus of Lanese et al (ESOP'10) extends the π -calculus with:

$t[P, Q]$ $\langle Q \rangle$ $\text{inst}[\lambda X.R].P$
transaction scopes protected blocks compensation updates

Also, output prefixes \bar{t} represent **abortion signals**.



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Also, output prefixes \bar{t} represent **abortion signals**.

- Several Labeled Transition Systems (LTS) define semantics. Example: given process

$$P = t[t_1[P_1, Q_1] \mid R \mid \langle P_2 \rangle, Q_2] \mid \bar{t}$$

In the **discarding** semantics, we have $P \xrightarrow{\tau}_D \langle P_2 \rangle \mid \langle Q_2 \rangle$.



Adaptable Processes (APs)

- A process calculi approach to **evolvability**, in a broad sense. Proposed by Bravetti et al (FORTE'11, LMCS'12).
- Studied from several perspectives, e.g., expressiveness, decidability/verification, session types (SAC'13, WSFM'14).
- Runtime modifications to (located) process behaviors, upon exceptional circumstances – not necessarily negative.
- Simple formulation: higher-order process passing.



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- Located processes are **transparent** and can be arbitrarily **nested**. This is useful to structure processes into hierarchies.
- Simple reduction semantics (C, D and E are evaluation contexts):

$$E\left[C[\bar{a}.P] \mid D[a.Q]\right] \rightarrow E\left[C[P] \mid D[Q]\right]$$

$$E\left[C[l[P]] \mid D[l\{(X).Q\}.R]\right] \rightarrow E\left[C[Q\{P/X\}] \mid D[R]\right]$$



CPs and APs: Similarities and Differences

- A transaction scope reacts to an abortion signal (an output) by removing the default behavior and running its compensation. Assuming no protected blocks in P we have:

$$\bar{t} \mid t[P, Q] \xrightarrow{\tau}_{\text{D}} \langle Q \rangle$$

- Similarly, a process located at l reacts to a synchronization with an update prefix for l . Assuming $X \notin fv(Q)$, we have:

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Some differences:

1. In CPs, a transaction scope couples a default behavior and its associated compensation. In APs, update prefixes and located processes are defined separately.
2. In APs, there is no notion of protected block.



Our Contribution: Encoding CPs into APs

- We have **encoded** CPs (with different semantics for failure) into APs.
- Our encodings not only are a non trivial application of process mobility. They shed light on the intricate semantics of compensable processes.
- **The main challenge** to encodability is in representing the different failure semantics using adaptable process.



Our Contribution: Motivation

Our motivation is twofold.

First

Understanding how different semantics for compensable processes can be **uniformly** implemented as adaptable processes.

Second

Our encodings could enable the **transference** of, e.g., decidability results or type systems from adaptable processes to calculi with compensations.



Compensable Processes and Adaptable Processes

Both CPs and APs are defined as variants of CCS.

- The syntax of the calculus of compensable processes.

$$\begin{aligned}\pi &::= a \mid \bar{a} \\ P, Q &::= \mathbf{0} \mid \pi.P \mid !P \mid (\nu a)P \mid P \mid Q \mid t[P, Q] \mid \langle Q \rangle \\ &\quad \mid X \mid \text{inst}[\lambda X.R].P\end{aligned}$$

- The syntax of the calculus of adaptable processes.

$$\begin{aligned}\pi &::= a \mid \bar{a} \mid l\{(X).Q\} \\ P &::= \mathbf{0} \mid \pi.P \mid !P \mid P \mid Q \mid (\nu a)P \mid l[P] \mid X\end{aligned}$$



The Encoding: Basic Intuition

We roughly encode protected blocks and transactions as:

$$\begin{aligned} \llbracket \langle R \rangle \rrbracket_{t,\rho} &= p_{t,\rho} \left[\llbracket R \rrbracket_{\epsilon} \right] \\ \llbracket t[P, Q] \rrbracket_{\rho} &= \underbrace{t \left[\llbracket P \rrbracket_{t,\rho} \right]}_{(a)} \mid \underbrace{l_t.\pi_1.\dots.\pi_k.p_t \left[\llbracket Q \rrbracket_{t,\rho} \right]}_{(b)} \mid \underbrace{t.\bar{l}_t.K}_{(c)} \end{aligned}$$

- Paths ρ describe the structure of nested transactions
- Protected blocks are placed in designated locations p_t .
- Part (a) is a located process encoding the default activity
- Part (b) represents the compensation activity and is protected by special prefixes $(\pi_1.\dots.\pi_k)$.
- Part (c) handles abortion signals, collecting protected blocks.

It is meant to consume prefixes π_1, \dots, π_k .



The Encoding: Discarding Semantics

Let P be a compensable process and let ρ be a path.
The encoding $D[\![\cdot]\!]_{\rho}$ of compensable processes into adaptable processes is defined as follows:

$$\begin{aligned}D[\![\langle P \rangle]\!]_{\rho} &= p_{\rho}[D[\![P]\!]_{\epsilon}] \\D[\![t[P, Q]]\!]_{\rho} &= t \left[D[\![P]\!]_{t, \rho} \right] \mid D[\![Q]\!]_{t, \rho}^{\text{npb}_D(P)} \mid t.\bar{l}_t.k_t.\mathbf{0} \\D[\![\mathbf{0}]\!]_{\rho} &= \mathbf{0} \\D[\![P_1 \mid P_2]\!]_{\rho} &= D[\![P_1]\!]_{\rho} \mid D[\![P_2]\!]_{\rho} \\D[\![\pi.P]\!]_{\rho} &= \pi.D[\![P]\!]_{\rho} \\D[\![!P]\!]_{\rho} &= !D[\![P]\!]_{\rho} \\D[\![\nu a)P]\!]_{\rho} &= (\nu a)D[\![P]\!]_{\rho}\end{aligned}$$



The Encoding: By Example

Let $P_0 = t[R \mid \langle P \rangle, Q] \mid \bar{t}$ be a CP with $\text{npb}_D(R) = 0$.

Then $P_0 \xrightarrow{\tau}_D \langle P \rangle \mid \langle Q \rangle$. We obtain:

$$D[P_0]_\epsilon = t \left[D[R \mid \langle P \rangle]_{t,\epsilon} \right] \mid D[Q]_{t,\epsilon}^1 \mid t.\bar{t}.k_t \mid \bar{t}$$



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 &= t \left[D[R]_{t,\epsilon} \mid p_{t,\epsilon} [D[P]_\epsilon] \right. \\
 &\quad \left. \mid l_t.p_{t,\epsilon} \left\{ (X).z \{ p_\epsilon[X] \mid \bar{m}_t.p_\epsilon [D[Q]_\epsilon] \} \right\} \right. \\
 &\quad \left. .(z[0] \mid m_t.\bar{k}_t.t\{\dagger\}) \mid t.\bar{l}_t.k_t \mid \bar{t} \right]
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 &\rightarrow^* t \left[D[R]_{t,\epsilon} \mid z \{ p_\epsilon [D[P]_\epsilon] \mid \overline{m_t}.p_\epsilon [D[Q]_\epsilon] \} \right] \\
 &\quad \left. \mid z[0] \mid m_t.\bar{k}_t.t\{(Y).0\} \mid k_t \right]
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 &\quad \left. \mid z[0] \mid m_t.\bar{k}_t.t\{(Y).0\} \mid k_t \right] \\
 &\xrightarrow{*} p_\epsilon [D[P]_\epsilon] \mid p_\epsilon [D[Q]_\epsilon] = D[\langle P \rangle \mid \langle Q \rangle]_\epsilon
 \end{aligned}$$



The Encoding: Operational Correspondence

Theorem

Let P be a compensable process and let ρ be a path.

- a) If $P \xrightarrow{\tau}_D P'$ then $D\llbracket P \rrbracket_\rho \rightarrow^* D\llbracket P' \rrbracket_\rho$
- b) If $D\llbracket P \rrbracket_\rho \rightarrow Q$ then $\exists P'$ s.t. $P \xrightarrow{\tau}_D P'$ and $Q \rightarrow^* D\llbracket P' \rrbracket_\rho$.



Further Results in the paper

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- Example: let P be a CP $t[t_1[P_1, Q_1] \mid R \mid \langle P_2 \rangle, Q_2] \mid \bar{t}$. In the preserving and aborting semantics, we have the internal transitions:

$$\begin{aligned} P &\xrightarrow{\tau}_P t_1[P_1, Q_1] \mid \langle P_2 \rangle \mid \langle Q_2 \rangle \\ P &\xrightarrow{\tau}_A \langle Q_1 \rangle \mid \langle P_2 \rangle \mid \langle Q_2 \rangle \end{aligned}$$

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The encodings into APs and proofs follow similar principles.

- We also cover **dynamic recovery**, which includes compensation updates $\text{inst}[\lambda X.R].P$.



The paper

- Jovana Dedeic, Jovanka Pantovic, Jorge A. Pérez: On Compensation Primitives as Adaptable Processes. EXPRESS/SOS 2015: 16-30



Future Plans

- We plan to consider the **reverse direction** of encoding.
- Cast our encodability results into a setting with **session types**:
 - The source language could be the typed calculus with interactional exceptions (Carbone et al, CONCUR'08)
 - The target language could be recently proposed extensions of adaptable processes with session types (SAC'13, WSFM'14).



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